

6 DAYS
FOR FESTIVAL ATTENDEES
TO EXPERIENCE VR & AR

program
excerpt!

360 FOCUSED SHOWCASE

FUTURE DIARIES

Drama, Science-fiction, Social issues, Other – English – 360° Video, Real time rendered, At Home, with Installation



Presented by: Expanding focus GmbH
Produced by: Alex HERRMANN (Expanding Focus GmbH) – Germany
Lead artist: Alex HERRMANN, Jin-Ho JEON, Christoph IWANOW
Main Cast: Tara FISCHER - Zelda, Samuel SCHNEIDER - Qiqi, Clelia SARTO - Linda, Thomas ARNOLD - Chris
Running time: 4 minutes (prototype)
Projected Budget: \$1,000,000
Budget in place: \$150,000
Projected production date: 2020

Future Diaries is a storyworld which portrays our world from now to the year 2054. As an answer to economic and environmental disasters a group of hedonistic hackers has created an AI which distributes all resources equally among its users: UTOPIA. But the old elites fight this new development with no mercy to keep their power. In 2054 the world's destiny hangs on a golden thread. UTOPIA sees only one way to save humanity: Travel back in time to connect humans with each other and asking each and every one of them the question: How do you want to live? So the story starts in social media where you are contacted by UTOPIA from where she takes you into different possible futures in the form of an AR graphic novel, a TV Series and a VR episodic LBE game where you have to decide if you want to live in a collaborative or competitive future.

Pitched by: Alexander HERRMANN – alex@expanding-focus.de

HOMINIDAE

Action/Adventure, Art - Culture, Children's, Coming of Age, Drama, Environmental, Fantasy, Family, Horror, Science-fiction, Social issues, Thriller, Other – Fictional language suitable for all. – VR, 360° Video, 3 DoF, For LBE, At Home, with Installation



Presented by: Hominid Animation
Produced by: Brian ANDREWS (De Paul University) – USA
Lead artist: Brian ANDREWS
Voice Cast: Phyllis E. GRIFFIN, Luis MROA, Emily WEEMS, Kidjie BOYER, Austin DALY, Oliver STERLING-ANGUS
Running time: 0h07
Projected Budget: \$45,000
Budget in place: \$30,400
Projected production date: Summer 2019

Hominidae depicts an ecosystem of x-ray visibility. Creatures have evolved in surprising ways, where humans, birds, spiders and frogs share unique anatomies. This experience follows an Arachnid Hominid, an intelligent creature with human and spider physiology, as she struggles to raise her young in a hostile environment. The story is told in five vignettes, from the birth of the children to the death of the mother in the teeth of her prey. Hominidae is a CG animated virtual reality film based on the critically acclaimed animated short film Hominid. After premiering in the Electronic Theater at SIGGRAPH Asia in 2012, Hominid went viral in online distribution and was screened in dozens of film festivals. This VR project is currently in production funded by a Project Blueprint grant with a completion date of 7/15/19. Currently seeking funding for marketing and distribution

Pitched by: Brian ANDREWS – brian.andrews@depaul.edu

